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ANTH 511. COMPUTATIONAL APPROACHES TO PREHISTORY.

Credits: 3

Offered by: Anthropology (Faculty of Arts)

This course is not offered this catalogue year.

Description

Covers the application of computational methods to archaeological problems and the modeling and simulation of prehistoric populations.

- Winter
- · Prerequisites: ANTH 357 or ANTH 359.
- Restriction: Restricted to U3 and graduate students in the Anthropology Department.

Most students use Visual Schedule Builder (VSB) to organize their schedules. VSB helps you plan class schedules, travel time, and more.

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