ECSE 428. SOFTWARE ENGINEERING PRACTICE.

Credits: 3

Offered by: Electrical & Computer Engr (Faculty of Engineering)

Terms offered: Fall 2025, Winter 2026

View offerings for Fall 2025 or Winter 2026 in Visual Schedule Builder.

Description

Software engineering practice in industry, related to the design and commissioning of large software systems. Ethical, social, economic, safety and legal issues. Metrics, project management, costing, marketing, control, standards, CASE tools and bugs. The course involves a large team project.

- (3-1-5)
- Students meet with the instructor and/or teaching assistant for one hour each week to discuss their project.
- Prerequisite: ECSE 321

Most students use Visual Schedule Builder (VSB) to organize their schedules. VSB helps you plan class schedules, travel time, and more.

Launch Visual Schedule Builder